

Integrated Governance

Competitive Advantages Through

INTEGRATED GOVERNANCE: A Model to Achieve Benefits Through Coherency Management.

A Literature Review

- **Bernard (2005)** suggests that integrated governance deals with strategic planning, capital planning, workforce planning and security. **Enterprise Architecture is a part of this.**
- The literature review will therefore discuss organization theory (workforce planning), strategic planning (corporate and IT strategy), and Enterprise Architecture and Coherency Management.
- The review has been based on some premises that are fundamental for the further work (see the next slide).

Premises

- The **corporate strategy** is the primary strategy. All other forms of strategy needs to be aligned with it.
- When **executives** are informed on how the enterprise works, then they will act accordingly to that.
- Governance is the **embodiment** of strategy. (Plans for the sake of plans means nothing).
- Coherency Management is the **maturing** process of **Enterprise Architecture** to achieve **strategic benefits**.
- Organizations are complex and often misaligned and sub – optimized.
- All organizations have an **architecture**.

Schools of Corporate Strategy

- Mintzberg et al. (2008) has defined 10 strategic schools.
- Three schools of interest in this review:
 - + The Design School.
 - + The Planning School.
 - + The Entrepreneurial School.

The schools that had the biggest influence.

The Design School

- Deliberate process of consensus thought.
- The CEO is the **chief executive** and he should have the ultimate responsibility and control.
- The strategy formation has to be kept **simple** and **informal**.
- The strategy has to be **unique**.
- The design process is completed when the strategy is seen as a **perspective**.
- The strategy has to be kept simple and **explicit**.
- When the strategy is fully formulated (explicit, unique, full blown (coherent), simple and build on the consensus) can the strategy be **implemented**.

The Design School

- It **doesn't** emphasize learning.
- It doesn't take **emergent** strategies into consideration.
- The organization should **change** its **form** when the organization **changes strategy**.
- The formulation process is **detached** from 'the core of the enterprise'.

The Planning School

- Strategy is a result of a **controlled process**. The process is **supported by check lists and techniques**.
- The CEO has the overall **responsibility**; however the planning staff is responsible for the implementation.
- The plan has to be fully-blown in order to allocate **attention to objectives, budgets, and operating plans**.

The Planning School

- The actors of the organization are too **detached** to create any form of synergy.
- The planners neglects soft-facts.
- The planners suffers from the **rubber stamp** syndrome.
- Planners creates their own **empires**.

The Entrepreneurial School

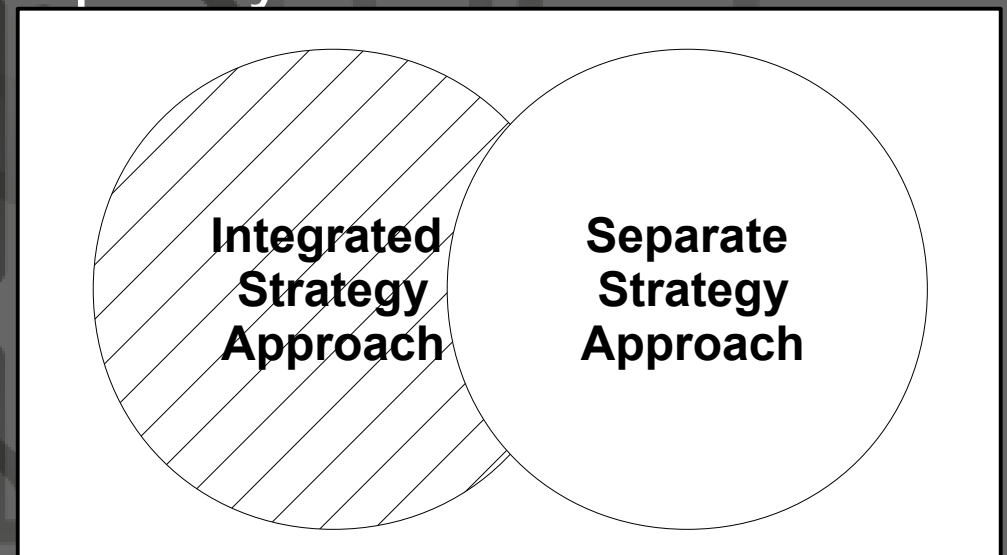
- The CEO works with the strategy **single-mindedly**.
- The CEO is the **embodiment** of the strategy.
- The organization is designed to **execute** the orders and demands stated by the CEO.
- The **strategies** are often organized around **positioning** the enterprise (from a SME point of view).
- The strategy is often designed to handle a **niche approach**.

The Entrepreneurial School

- If the CEO is **hit by a car** (or leaves the organization in another way) then the vision and strategy is **wiped out**.
- A single-minded approach might **not include vital information** (lack of validation).

Schools of IT Strategy

- Integrated Strategy Approach.
 - + IT is a part of all the operations in the enterprise, and can't stand alone in a single strategy.
- Separate Strategy Approach.
 - + IT is vital; but due to complexity it needs to be managed separately.



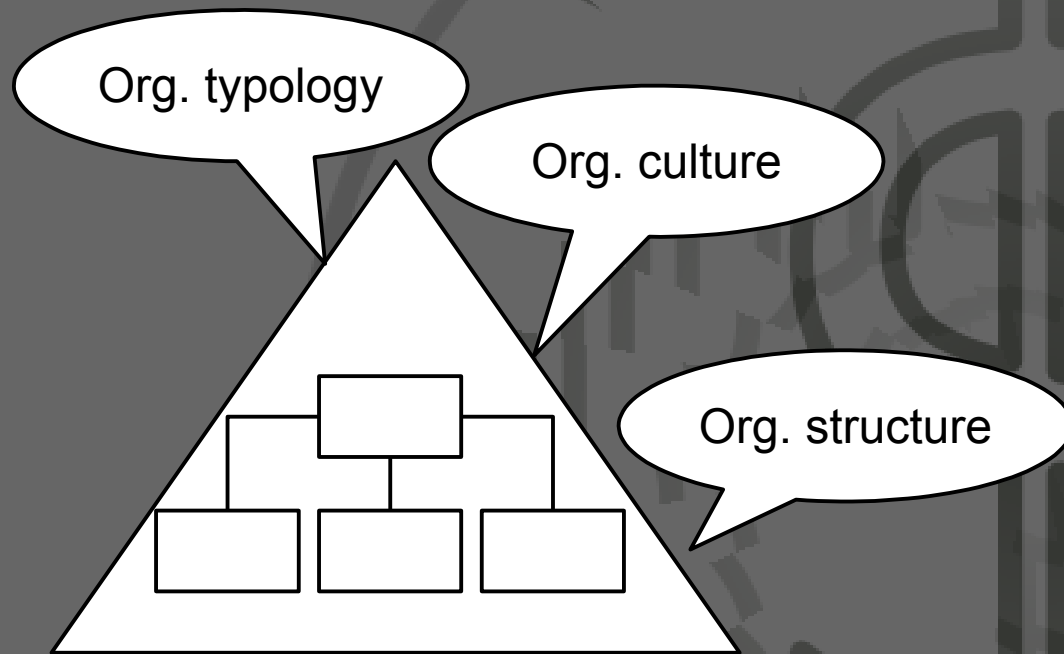
IT Governance (Embodiment of Strategy)

- McKeen & Smith (2004) argues that **IT** is in **everything** (budgets, aspects etc.). Assets needs to be governed
- Ross & Weill (2004) argues that there are **six forms** of governance:
 - + Feudal.
 - + **Federal.**
 - + **Duopoly.**
 - + Business Monarchy.
 - + IT Monarchy
 - + Anarchy.
- Of the six forms of governance Ross & Weill argues that Federalism and Duopoly is the best choice due to **collaboration** and **input**.

A Criticism of IT strategy & Governance

- Carr (2004)
 - + **Follow Don't Lead, Innovate when risk is low, and Spend less.**
 - + IT rarely (if ever) leads to **sustainable** competitive advantages.
 - + **Investements** usually **benefits** the **customers**, and not the business.
 - + 'Schumpeterian competition'.
- Porter (1998)
 - + Operational efficiency isn't strategy.

The Organization



Organization Matters!

- The culture is viewed as a mechanism for protection.
- The structure is viewed as how the allocation of responsibility, and accountability is allocated.
- The typology is a stereotype of how a particular organization might act (like a compass for navigation).

The Organization (Culture)

- Culture can be an enabler and a disabler (barrier).
 - + Organization culture is usually **conservative** (protectionist); however there can be **multiple** cultures **within** one **organization**.
 - + Sub-cultures are created through: **Age, Gender, Education** and **Ethnic relations**.
 - + Cultures are usually fragmented; and loosely coupled (and therefore can't **Kurt Lewin's** theory be applied without modifications).
 - Kotter's Change Theory is based on Lewin's theory on change.
 - Orton & **Weick** argues that elements of an organization can be **loosely coupled**. Loosely coupled organizations can't be changed through an approach that is designed for tightly coupled organizations.

Organization (Structure)

- Hamel (2007) argues that the classical management approach based on Taylorism is outdated.
 - + Hierarchies, Control of employees, View of employees etc.
- Management needs to be upgraded from be controlling to facilitating (**Management 2.0**).

Organization (Typology)

- Organizations have to change from '**totalitarian**', '**command economies**' to '*innovation democracies*'
- In this sense organizations needs to facilitate adhocracies instead of 'mechanistic' organizational structures e.g., the Machine Bureaucracy (classical Taylorist organizational typology).
- Social networks instead of controlling hierarchies.

Enterprise Architecture

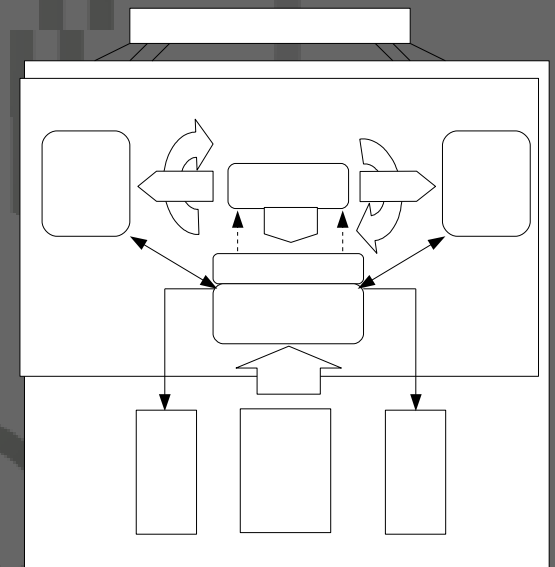
- *Enterprise Architecture* is the sum of **Strategy, Business and Technology (Bernard 2005)**.
- *Enterprise Architecture* is both a form of documentation and a form of management.
- All enterprises have an architecture; however not all enterprises have formalized their architecture.

Coherency Management

- Taking charge of the Enterprise Architecture based on a holistic view of the organization; not just IT. CM can enable alignment, agility and assurance.
- Three levels of maturation. 1) **Foundation** Architecture, 2) **Extended** Architecture and 3) **Embedded** Architecture.
- EA should move away from the CIO / CTO to the **COO** and **CEO**.
- Over time different forms of **Architects** will emerge.

Coherency Management Framework

- **CoMOF** (v.1.) is based on the basic assumption that one repository is suitable.
- Most organizations are complex and it is **assumable** that they need **more than one repository**.

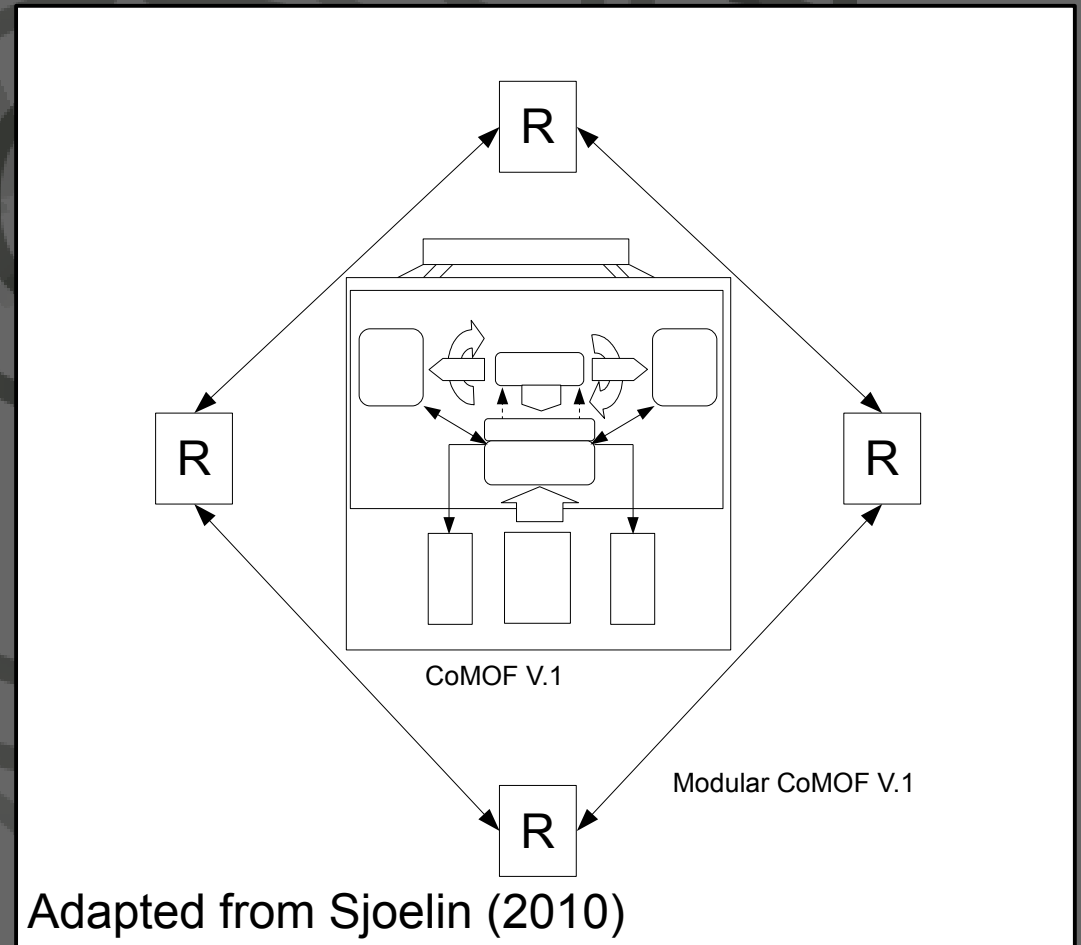


CoMoF V.1

Coherency Management

Modular CoMOF:
R = Repository.

The enterprise has to apply as many repositories as it finds suitable to uncover and later maturing the enterprise.



Reflections (1)

- The various strategic schools has their advantages and disadvantages.
 - + The Design School.
(Explicit and simple planning)
 - + The Planning School.
(Professionals who use methodical analysis of strategy)
 - + The Entrepreneur School *(Management Enforcement and Intuition)*.
- Can they be combined?

Reflections (2)

- Enforcing government of IT through investment planning, **abolishing** the CIO and **replacing** it with the **CIIO**.
- Abolish separatist thoughts between the IT department and the Business.

Reflections (3)

- The organizational change management approach based on Lewin needs to be modified e.g., through social networks theory and innovation theory e.g., Rogers.

Comments

